



Gameloft Montreal to develop and publish a new PC and console game based on the legendary Dungeons & Dragons® IP

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Prepare for a unique and innovative experience blending survival, action RPG, and life simulation that will test players' skills in an unforgiving campaign set in the D&D universe

PARIS, FRANCE – March 14, 2024 – Gameloft announced today that it has licensed the world's greatest roleplaying game – Dungeons & Dragons® – from Wizards of the Coast, the IP-holder and a division of Hasbro, to publish a new PC and console game developed by its Montreal Studio, creators of *Disney Dreamlight Valley*, *LEGO Star Wars Castaways*, and several games within the iconic *Dungeon Hunter* series.

The game, set in the mythical Forgotten Realms within the Dungeons & Dragons® universe, will bring unique cooperative gameplay built around an innovative hybrid of survival, life simulation and action RPG. Players can expect an adventure where the rich lore of this legendary franchise meets real-time survival in a unique campaign of resilience, camaraderie, and danger at nearly every turn.

"We are honored to partner with Wizards of the Coast to deliver a completely new experience in the Dungeons & Dragons® universe," said Lee Kaburis, Executive Producer at Gameloft Montreal. *"We are all big fans of D&D and are already hard at work bringing our concept to life, including growing our team, and we look forward to sharing more details in the future."*

"Making friends, both on and off the table, has always been a core Dungeons & Dragons value and it is our goal, as life-long fans, to bring this experience to a different genre renowned for emergent gameplay and shared narrative that can be enjoyed by both newcomers and tabletop masters alike" added Marc-Andre Deslongchamps, Creative Director at Gameloft Montreal.

"Our portfolio of IP including Dungeons & Dragons continues to attract amazing partners as we execute our plan to grow our digital games portfolio through licensing and internal development," says Eugene Evans, SVP of Digital Strategy and Licensing at Wizards of the Coast and Hasbro. *"Our partnership with Gameloft is a prime illustration of our strategy. Given their impressive record building incredible new experiences with major IPs combined with their passion for D&D and vision for this game, we are confident they will create an experience that will delight fans worldwide."*

Brave adventurers looking to join our party can apply for any open positions at the following link: <https://www.gameloft.com/corporate/en/jobs/view-all-opportunities/>

Stay tuned for more information on Gameloft's website <http://www.gameloft.com>.

About Wizards of the Coast

Wizards of the Coast, a division of Hasbro (NASDAQ: HAS), develops legendary games that inspire creativity, spark passions, forge friendships, and foster communities around a lifetime love of games. Wizards delivers compelling experiences for gamers across tabletop and digital gaming through its best-known franchises MAGIC: THE GATHERING and DUNGEONS & DRAGONS and Hasbro's unparalleled portfolio of approximately 1,500 brands. With headquarters in Bellevue, Washington and studios in Austin, Montreal, Raleigh, and Renton, Wizards is dedicated to fostering world class talent to create unforgettable play experiences on all platforms. To learn more about Wizards, please visit our company website and social channels (@Wizards on Twitter and LinkedIn).

About Gameloft

Leader in the development and publishing of games, Gameloft® has established itself as a pioneer in the industry, creating innovative gaming experiences for over 20 years. Gameloft creates games for all digital platforms, from mobile to cross-platform titles for PC and consoles. Gameloft operates its own established franchises such as Asphalt®, Dragon Mania Legends, Modern Combat and Dungeon Hunter and also partners with major rights holders including LEGO®, Universal, Illumination Entertainment, Hasbro®, Fox Digital Entertainment, Mattel®, Lamborghini®, and Ferrari®. Gameloft distributes its games in over 100 countries and employs 3,400 people worldwide. Every month, 55 million unique users can be

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